**Sound ‘mood board’**

* Ambient underwater sounds
  + Submarine Soundscape | Ambient Underwater Mix -<https://www.youtube.com/watch?v=4lDGCnTVqbg>

Relevant to submarine ventures. The player will understand that they are underwater, in a Submarine. This psychoacoustic sound could give various different emotions; no escape, loneliness, or the mysterious unknown.

* + Underwater Whale Sounds – Full 60 Minute Ambient Soundscape - <https://www.youtube.com/watch?v=savCAd6RyPI>

This is yet another underwater ambient sound. The whales sound like creaking of the submarine, however there is always the possibility of the submarine passing through sea life. This will influence my design, every now and then sea life such as whales can be heard on the other side of the submarine walls.

* + SUBMARINE SOUND EFFECTS… -

<https://www.youtube.com/watch?v=oDJsXIBxpQw>

The sonar is unique to a submarine, as soon as you hear this sound you understand the context of where you are. You can also hear the gentle air bubbles. This builds atmosphere.

* + Submarine creaking sound effect -

<https://www.youtube.com/watch?v=H1LBTjqlPwE>

This creaking sound effect is what I want to overlay my other ambient sounds. The player has uncertainty towards his safety and really builds to the atmosphere and tension of being on this cramped submarine.

* Turning of wheel
  + Submarine door –

<https://www.youtube.com/watch?v=rIzXKZuQVHI>

Cogs are spinning, friction heard when turning the wheel.

* + DOOR AIR LOCK CLOSING SOUND EFFECT -

<https://www.youtube.com/watch?v=dJ8JmnhvVS4>

This is the kind of air lock, pressurised sound effect I want when unlocking the door. It has the chunkiness and the release of pressure.

* Opening/Closing door
  + Metal door queak, iron gate creak, sound effect - <https://www.youtube.com/watch?v=0QcE-DLiDGM>

Even though this is probably a little too high pitch for the type of door I am looking to design, it will influence the opening/closing of the door. Perhaps a lower pitch, and a slower pace will fit the submarine door nicely. I want it to have a metallic, rusty feeling.

* Other sounds
  + <http://soundbible.com/tags-submarine.html>
  + <http://www.uboataces.com/ref-submarine-sounds.shtml>